



MELANIE OGUNWALE

UX/UI Designer

[Portfolio](#) | [Email](#) | [LinkedIn](#)

RELEVANT EXPERIENCE

Visual Art Teacher | SF Unified School District

August 2017-Present, San Francisco, CA

Specialized in integrated [visual arts curriculum](#) design:

- Conducting research, analysis, and iteration of lessons to deliver needs based instruction.
- Boosted student achievement by applying core curriculum to a visual arts focus.
- Designed and constructed vibrant artistic student-made [mural installations](#).

Cultural Arts Recreation Leader and Assistant Manager | SF Recreation and Parks Department

February 2013-May 2017, San Francisco, CA

Assisted in the planning, direction, and supervision of arts based day camps and creation and leadership of recreational courses for hundreds of youth and families:

- Corresponded and coordinated with instructors, parents, and youth.
- Photographed camp events, designed programs, slideshows, and social media photosets.
- Managed social media presence and engagement.

Residential Counselor | Youth Service Bureau

March 2009-May 2011, State College, PA

Counseled high school youth and young adults in group home settings:

- Conducted client intake, planning and executing detailed care plans.
- Coordinated community service, therapeutic outlets, family visitation, peer counseling, academic support.
- Supervised community outreach and alumni activities. Created a fun positive space for youth experiencing complex challenges.

SKILLS

UX Design, UI Design

Figma, Sketch

Visual Studio Code

UX Research

InVision

Prototyping /

Wireframing

Sketching

Storyboarding

Elements/Principles of Design

HTML/CSS/Javascript

EDUCATION

Penn State University,

University Park, PA

August 2005-May 2010

B.S. in Art Education

DesignLab Bootcamp

Online

Mar-Dec 2020

UX Academy Certificate

Springboard Bootcamp

Online

Jan-Feb 2021

Intro to Front End

Development

